# **Polar Ships**

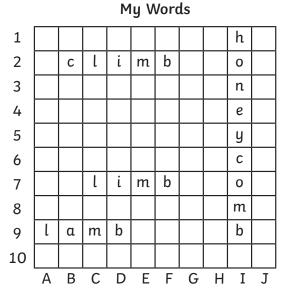
### You will need:

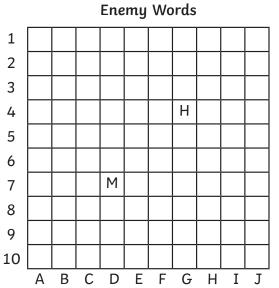
- My Words Grid and Enemy Words Grid (one of each per person)
- Pencil

#### **Instructions:**

Play this game in pairs.

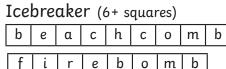
- 1. Each player marks their My Word Grid with four mb words - 2 x 4 letter words, a 5 letter word and a six letter word.
- 2. The first player calls out a grid position using the letters and numbers, such as B5.
- 3. The other player either says 'hit' or 'miss', depending whether their word is there. Mark the square on your Enemy Words Grid with 'H' for hit or 'M' for miss. Only have one shot at a time.
- 4. Once you have hit all of the letters in your partner's word, they will read it to you and you must spell it. If you spell it correctly, the ship sinks. If you spell it incorrectly, your partner gets to write the word back into their grid in another area.
- 5. Keep playing until all of one person's words have been sunk.

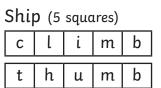


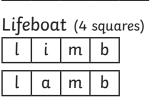


Put the following ships on your defensive grid by marking the appropriate letters horizontally or vertically. All types of ship must be made up of **mb** words.

Suggestions:





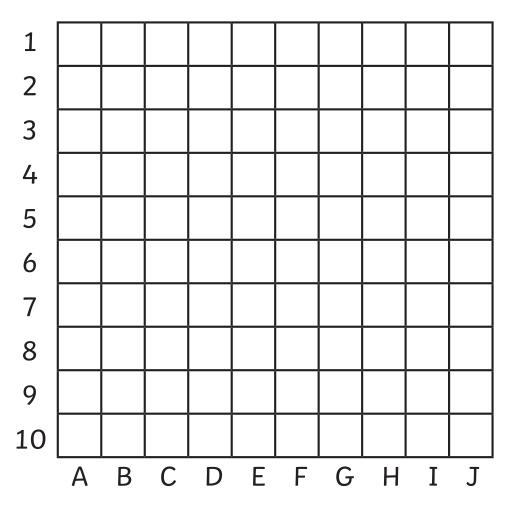


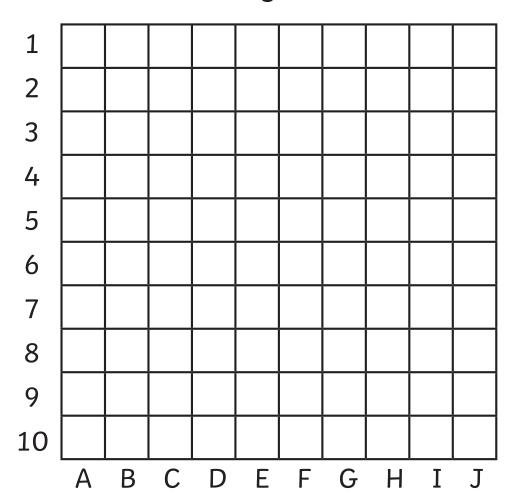
H = hitM= miss





## **Enemy Words**





Icebreaker (6+ squares)

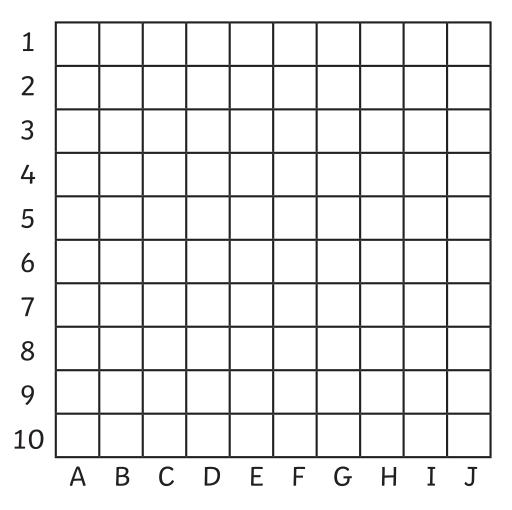
Ship (5 squares)

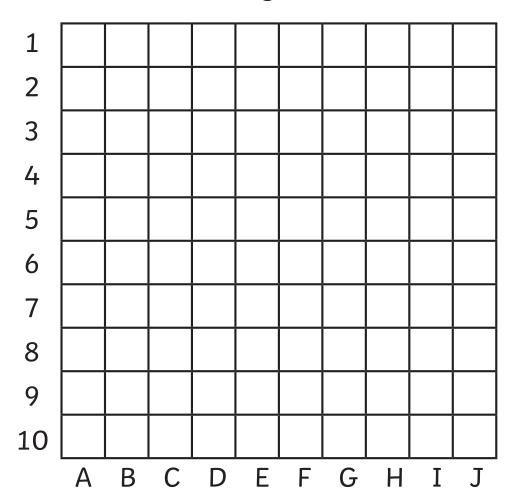
Lifeboat (4 squares)





## **Enemy Words**





Icebreaker (6+ squares)

Ship (5 squares)

Lifeboat (4 squares)

